

PS/EC 172, HOMEWORK 6
DUE TUESDAY, FEBRUARY 28TH

Collaboration on homework is encouraged, but individually written solutions are required. Also, please name all collaborators and sources of information on each assignment; any such named source may be used.

- (1) *A repeated game.* Consider the following base game G_0 :

	<i>D</i>	<i>C</i>	<i>F</i>
<i>D</i>	0, 0	1, 0	0, 1
<i>C</i>	0, 1	2, 2	-2, 3
<i>F</i>	1, 0	3, -2	-2, -2

- (a) *30 points.* Calculate the feasible and enforceable sets for this game.
- (b) *35 points.* Find a subgame perfect Nash equilibrium for the G_0 -infinitely repeated game with limit of means utilities whose payoff profile is $(2, 2)$.
- (2) *Mind reading (with high probability).* Ali and Fatima play a game. Ali picks a finite subset $F \subset \mathbb{N}$, and Fatima picks an $n \in \mathbb{N}$. Ali wins if $n \in F$, and Fatima wins otherwise.

Before choosing her n , Fatima picks any subset $S \subseteq \mathbb{N}$. For example, S could be the even numbers. Ali reveals to Fatima the intersection $S \cap F$; we assume he does so truthfully. Fatima can now choose her number n . It can depend on Ali's answer, but it cannot be in S . She wins if $n \notin F$, and otherwise Ali wins.

Formally, a pure strategy for Ali is a choice of F . A pure strategy for Fatima is a choice of S , plus a function from subsets of S to $\mathbb{N} \setminus S$; this is the function that specifies n given $S \cap F$.

- (a) *10 points.* Show that for every pure strategy of Fatima there is a pure strategy of Ali that ensures that he wins.
- (b) *10 points.* Show that for every pure strategy of Ali there is a pure strategy of Fatima that ensures that she wins.
- (c) *15 points.* Show that Fatima has a *mixed* strategy (i.e., a randomly picked strategy) such that for *every* F , her probability of winning is at least $1 - 1/2017$.
- (3) *Bonus question: The incredible casino.* A casino has a sequence of slot machines (M_1, M_2, \dots) . Each machine requires the gambler to swipe her credit card, and has a single button. After swiping the card and pressing the button, machine M_n credits the gambler \$1 with probability $1 - 1/n^2$, and otherwise charges her n^2 dollars.
- (a) *1 point.* What is the gambler's expected revenue when using machine M_n ?

- (b) *1 point.* Mark gambles once at each machine, in order: $M_1, M_2, M_3,$ etc. Explain why, with probability one, his revenue will tend to infinity. Hint: use the Borel-Cantelli lemma. You can read about it on Wikipedia: http://en.wikipedia.org/wiki/Borel-Cantelli_lemma.